

City Council Introduction: June 3, 2013

Bill Number 13R-112

Public Hearing: June 10, 2013

## FACT SHEET

**TITLE:** Establish an Entertainment District in an area south of the Pinnacle Bank Arena

**SPONSOR:** Urban Development Dept.

**APPLICANT:** Dave Landis, Urban Development Department

**OTHER DEPARTMENTS AFFECTED:**  
None

**OPPONENTS:** None

**STAFF RECOMMENDATION:** Approval

### **REASON FOR LEGISLATION:**

TDP Phase One has submitted to the City Clerk an application for the operation of an Entertainment District in the area south of the Pinnacle Bank Arena generally bound by 7th Street and the north south alley west of Canopy Street, R Street and Q Street, including private properties known as the Rail Yard and courtyard adjacent to the Canopy Lofts and Hobson/Hyatt Place Hotel, and future outdoor dining areas in the public rights of way, in Downtown Lincoln.

## DISCUSSION

On May 6, 2013, Document No. 19874 was passed, approving and adopting an ordinance which establishes the ability to create Entertainment Districts by adding a new chapter 5.21, Entertainment Districts, and amending chapter 5.04, Alcoholic Liquor, to regulate the sale, service and consumption of alcoholic liquor in commons areas.

The City, with participation from the Mayor's Office, Law Department, Police Department, Urban Development Department, Planning Department, Health Department, Building and Safety Department, and Public Works Department, are in the process of reviewing for City Council the application submitted by TDP Phase One for an Entertainment District in the area south of the Pinnacle Bank Arena. The review is expected to be complete prior to the public hearing. Additional reviews will take place over the applications for sidewalk cafes to follow.

### **POLICY OR PROGRAM CHANGE:**


### **COST OF TOTAL PROJECT:**

### **SOURCE OF FUNDS:**

### **CITY:**

### **NON CITY:**

### **BENEFIT COST:**

**FACT SHEET PREPARED BY:** Hallie Salem, Urban Development 

**REVIEWED BY:** David Landis, Urban Development 